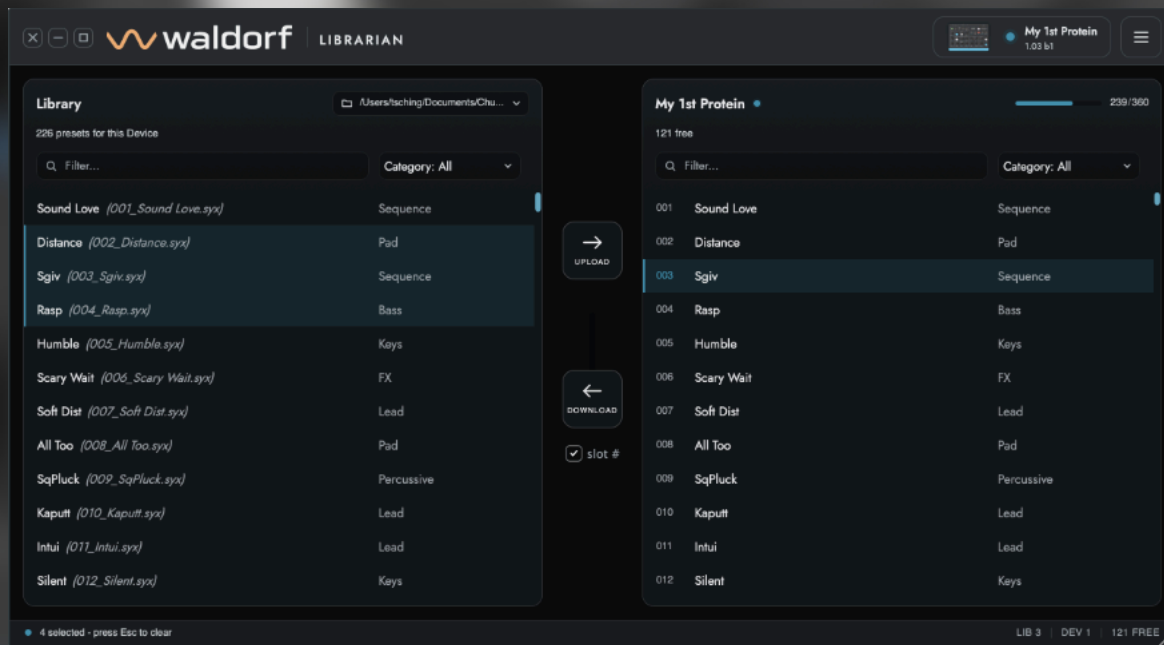


CHUTNEY

Librarian Software

User Manual



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Forword

Thank you for downloading Chutney. This is a very easy-to-use sound management software for the Waldorf Protein.

❗ Make sure to use the latest firmware update for your Protein.

Hint

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❗ Please visit our website for further support and downloads for your Protein synthesizer:
waldorfmusic.com

We would like to thank

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Installation

System Requirements for Windows

In order to be able to use Chutney, you will need at least:

- PC with an Intel or AMD processor.
- Windows 10 or newer.

Installation under Windows

1. Refer to the folder where the downloaded Chutney zip archive is located.
2. Double click on the archive file to extract it.
3. Double click on the Chutney Installer icon. This launches a special installation program.
4. Follow the on-screen instructions.

System Requirements for macOS

In order to be able to use Chutney, you will need at least:

- Mac with Intel processor or Mac with Apple Silicon processor.
- macOS 10.14 or newer.

Installation under macOS

Proceed as follows to install Chutney:

1. Refer to the folder where the downloaded Chutney zip archive is located.
2. Double click on the archive file to extract it.
3. Double click on the Chutney Installer DMG icon. This launches a special installation program.
4. Follow the on-screen instructions.

Introduction

What is Chutney?

Chutney is an application tool for transferring, managing, and saving sound presets from the Waldorf Protein synthesizer to your computer and vice versa. This makes Chutney a very helpful tool for daily music production with your Waldorf Protein.

How does it work?

Chutney automatically detects a Protein synth connected to your computer via USB and connects to it upon startup. Sound presets can then be easily transferred from the synth to Chutney. Once there, they can be renamed, rearranged, or saved to the computer. The sound presets in Chutney can, of course, be transferred back to the Protein at any time.

First Application Start

When you launch the Chutney app for the first time, a Waldorf Protein synthesizer connected via USB is immediately detected, and its sounds are automatically displayed in the

right section. It makes no difference whether these are factory sounds or your own user sounds.

On the following pages of this manual, you will learn what you can do with your sounds.

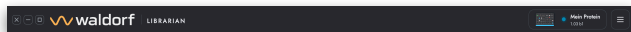
❗ If your Protein is not recognized by Chutney, please check whether your computer operating system detects Protein as a MIDI device. If not, unplugging and reconnecting the USB-C cable often helps.

The Chutney Controls

General Operation

Chutney has been optimized for a screen resolution of at least 1024x768 pixels. You can click-drag one of the resize handles at the upper left and lower right corners of the app window to scale it to your desired size.

The Upper Toolbar



The upper toolbar provides global application tools and includes the following options:

1. Click on the **X** button to close the application.
2. Click on the **–** button to hide the application from your computer desktop.
3. Click on the **■** button to maximize the program window. If maximized, you can use the same button to resize the app window to its former size.

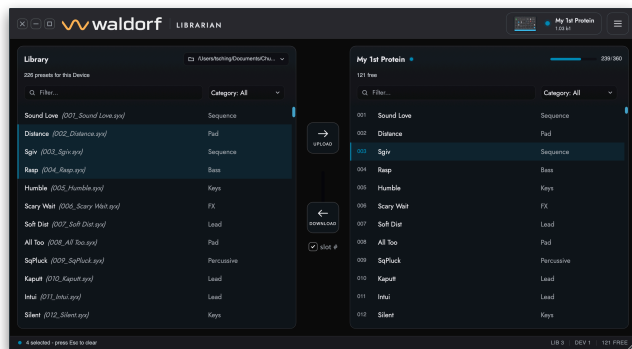
4. The **Device** button shows your connected Protein and the current firmware version. Click on the Protein miniature to open a pop-down menu with the following options:
 - **Name** and firmware version of your current selected Protein. If you have more than one device connected to your computer, you can select the desired one.
 - **Choose another MIDI Device:** Here you can select a MIDI device that is not automatically detected by Chutney. This will be added to the regular device list. Only supported devices are recognized.
 - **Rename Device** opens a pop-up window with a text field to rename your device. After that, conform with *Rename* or *Cancel* the operation.
 - With the **Disconnect** option, you can disconnect the current selected Protein from Chutney (but not from your computer). If you want to reconnect a device, click on the **Device** button and select the desired one.
5. The **Main Menu** button opens a pop-up menu including the following options:

-
- **Disconnect Device** is the same option as in the **Device** button pop-down menu.
 - **Refresh Device** re-scans the selected device and its internal sounds. Use this option if you have modified, saved, and/or moved sounds within the device itself.
 - **Select all on Device** selects all sound programs of the current device on the right for further editing.
 - **Refresh Library** restores the last state of the currently loaded library.
 - **Import Presets into Library** imports a saved file containing one or more Protein sounds from your computer's hard drive into your Chutney library. You can also select multiple individual presets and load them in a single import operation. Single presets keep their file names, banks are split using the internal names and slot prefixes
 - **Export Selected from Library** exports a minimum of two or more selected Protein sounds from your Chutney Library on your computer's hard drive (as a syx file).
 - **Clear Selection** deselects all selected sound programs.
 - **Waldorf Website** opens your favorite web browser and directly navigates to our Waldorf Music website (if your computer is connected to the internet).
 - **Open Manual** opens your favorite web browser and directly navigates to the location of this PDF manual (if your computer is connected to the internet).
 - **About Chutney** opens a window with Chutney software version and further information.

The Main Window

The main window is divided into two sections. In the right-hand section, you will find the list of sound presets for your currently connected Protein synthesizer. In the left-hand section, you will find the sound presets imported from your device, as well as options for selecting storage paths on your computer.

Between the two sections, you will find two buttons for transferring data between your device and your computer.



The Library Section

In the Library section on the left window area you can view all the sound programs and the corresponding sound category in your library as a list format to edit them.

Right-click on a sound program to open a pop-up menu with the following options:

- *Rename* opens an input window for renaming the desired sound program. Alternatively, you can double-click on a sound program to rename it.
- *Save As* saves the desired sound program as a .syx file to the selected data path (see also below).
- *Export as a Bank* is only available, if more than one sound is selected. It saves the desired sound programs as a .syx bank file to the selected data path (see also below).
- *Delete File* deletes the selected sound program(s) from your library list and moves it directly into the bin can of your operating system. An additional confirmation is necessary to avoid accidental deletion. The sound program itself is not deleted from your device. This process can also be done by pressing the Escape key on your computer keyboard.

-
- To delete multiple sound programs from your library at once, select them while holding down the SHIFT or CTRL key (SHIFT or COMMAND under macOS) , then right-click and choose the *Delete x files* option.

There are further options in the Library section:

- The **Filter Library** bar allows you to enter any name or string to search for sound presets. All hits that matches your entry are immediately displayed in the sound list. Click on the **X** to delete the search entry.
- The **Category Filter** allows you to filter your library list by sound categories. The default setting is *All*, which displays all presets. The drop-down list lets you select the available sound categories; the library list is updated automatically. The category filter can be used in conjunction with the name search.
- Click on the **File Path** button to open a pop-down menu with the available file paths for your library files. The current file path is highlighted in blue. Click on *+ Choose folder...* to add up to 10 desired file paths. Click on the x right to the path name to remove a desired path from the list. The content of the folder on this path location will stay untouched.

If a User bank or sound has been selected, two additional options are available at the bottom of the window.

The My Device Section

Here you will find the current sound program list including the corresponding sound category for the selected device.

Right-click on a sound program to open a pop-up menu with the following options:

- *Rename* opens an input window for renaming the desired sound program. Alternatively, you can double-click on a sound program to rename it. In both cases, the name change must also be confirmed.
- *Delete Preset* deletes the selected sound program(s) from your device. An additional confirmation is necessary to avoid accidental deletion. This process can also be done by pressing the Escape key on your computer keyboard. Be careful with this option, especially if you haven't saved a backup.
- To delete multiple sound programs from your library at once, select them while holding down the SHIFT or CTRL key (SHIFT or COMMAND under macOS) , then right-click and choose the *Delete x presets* option.

You will find further options in the My Device section:

- The **Filter Device** bar allows you to enter any name or string to search for sound presets. All hits that

matches your entry are immediately displayed in the sound list. Click on the **X** to delete the search entry.

- The **Category Filter** allows you to filter your device list by sound categories. The default setting is *All*, which displays all presets. The drop-down list lets you select the available sound categories; the device list is updated automatically. The category filter can be used in conjunction with the name search.
- In the top right, you see the number of used sound storage slots, and to the right of that, the maximum available slots (e.g., 225/360). A blue storage bar provides an additional visual representation of the used storage space.
- The amount of free sound slots on the device is displayed below the device name.

The Sound Transfer Buttons

Between the two sections, you will find two important buttons:

- **Download** transfers the sound programs selected in the My Device section to the Library section. Depending on the number of sounds selected, this process takes some time. If you check the **Slot #** option, the corresponding memory slot number is also transferred for each sound program and displayed in parentheses after the transferred sound, e.g., Scary Wait (*006_Scary Wait.syx*).
- **Upload** transfers the sound programs selected in the Library section directly to the chosen device. Depending on the number of sounds selected, this process may take some time.

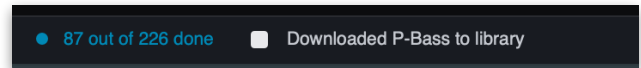


Please note – the Upload operation overwrites any existing sound programs in the corresponding slots. Be sure to back up the sounds currently on the device beforehand.

❗ By the way: If needed, you can also drag and drop one or more selected sound programs from the library list into your device list – or vice versa, from the device list into your library.

The Lower Toolbar

The lower toolbar provides information about your libraries, devices and free sound slots. The number of selected sounds is also displayed here. You can view the current progress during the sound transfer.



Click on the **Stop** button to the right of the progress bar (only available during a process) to interrupt an upload or download process at any time.

Use Cases

Backup of your Protein Sounds as Sound Bank

- Connect your Protein to your computer and start the Chutney app.
- Select all your sound programs in the right **Device** list. The best way to do this is to select the first sound program, then scroll to the last occupied sound slot and select the sound program located there while holding down the SHIFT key.
- Then click on the **Upload** button in the center window area and start transferring your sounds from the Protein into your **Library** list.
- Select the sounds in your **Library** list using the same principle as described above.
- From the main menu in the upper toolbar, select *Export selected from Library* to save the selected sound programs as a single bank file.
- That's it, the backup of your Protein sound programs is ready.

New Arrangement of Sound Programs

- Connect your Protein to your computer and start the Chutney app.
- First of all, make sure you have transferred all of your Protein sounds to your **Library** list.
- Now you can drag any sound from the library list using drag & drop to the desired slot in the **Device** list. A confirmation is necessary to avoid accidental overwriting.
- In this way you can put together a sound list for a performance or a studio session, for example.

Product Support

Any Questions?

If you have any questions about your Waldorf product, feel free to contact us. We're here to help.

! You should definitely read our FAQ, perhaps your question will be answered there.

Use the support page at our website:

support.waldorfmusic.com

This is the most efficient and fastest way to find our FAQ or to contact us. Your questions will be forwarded immediately to the resident expert and you will quickly receive an answer.

Although we are in the new millennium, you can also write us a letter. It will take a bit longer, but it is just as dependable as an email.

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